

# Advanced Scripting with (k)dcop and kdialog

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2004-08-28, aKademy, Ludwigsburg

# What is DCOP?

- Desktop COmmunication Protocol
- Interprocess communication
- Usage with C++, Bash, Perl, Python, ...
- Required to make KDE “work”
- Additional functions for KDE users
- Interfaces are light and easy to add
- If you miss a useful function, request it!

# dcop

- Console DCOP client
- Usage: `dcop [options] [application [object [function [arg1] [arg2] ...]]]`
- `dcop` lists registered applications
- `dcop <application>` lists app's objects
- `dcop <application> <object>` lists functions and their signatures

# dcop Usage (1)

```
user@host:~> dcop
kwin
kicker
kded
knotify
kio_uiserver
klauncher
kdesktop
klipper
ksmserver
kaccess
konsole-4358
```

# dcop Usage (2)

```
user@host:~> dcop klipper
qt
KDebug
MainApplication-Interface
klipper
```

# dcop Usage (3)

```
user@host:~> dcop klipper klipper
QCStringList interfaces()
QCStringList functions()
QString getClipboardContents()
void setClipboardContents(QString s)
void clearClipboardContents()
void clearClipboardHistory()
QStringList getClipboardHistoryMenu()
QString getClipboardHistoryItem(int i)
int newInstance()
void quitProcess()
```

# dcop Usage (4)

```
host@user:~>dcop klipper klipper  
getClipboardContents↵  
Hello World!
```

```
host@user:~>dcop klipper klipper  
setClipboardContents "Just testing..."↵
```

```
host@user:~>dcop klipper klipper  
getClipboardContents↵  
Just testing...
```

# dcopstart, dcopfind

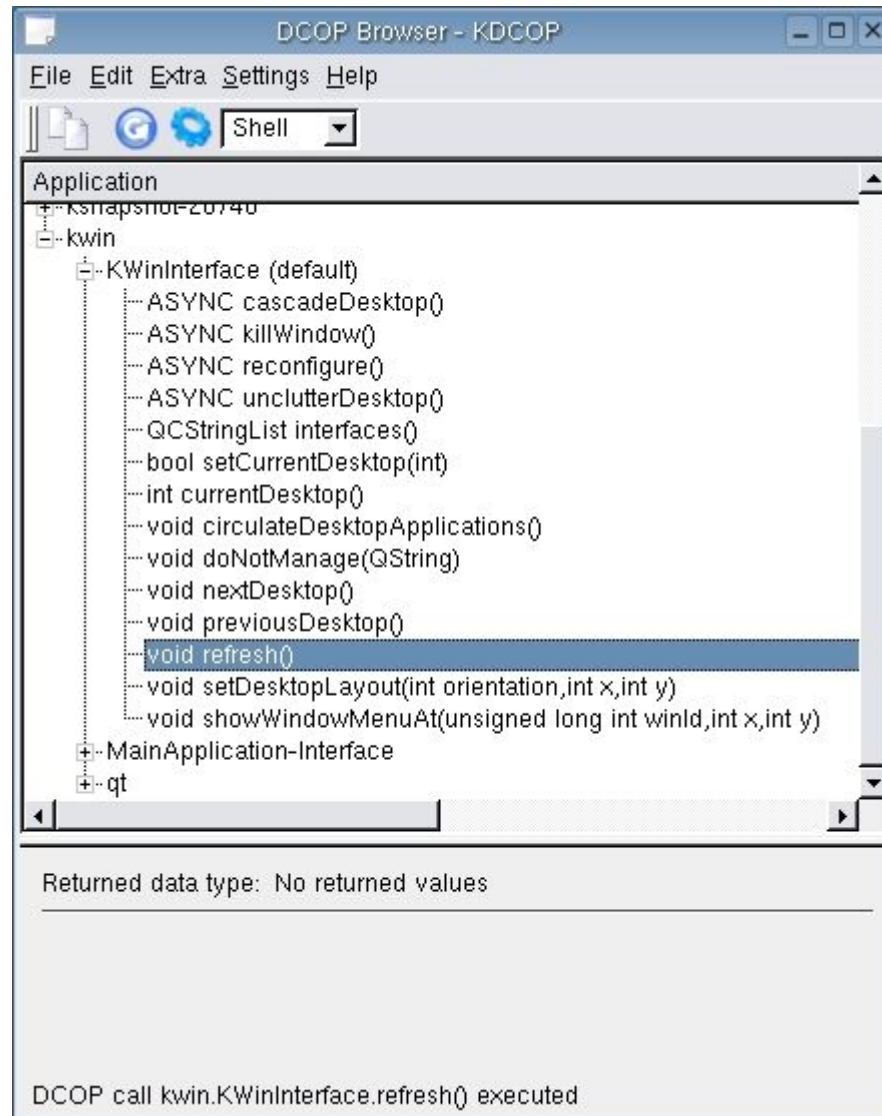
- `dcopstart <app>`
  - Starts `<app>` & returns `<appid>` on stdout
- `dcopfind[-l][-a]<appid>[<object-id> [<select_func> [args]]]`
  - Finds an existing DCOP application/object
  - `<app-id>/<object-id>` may end with a '\*' as wildcard
  - Returns by default a 'DCOP reference'
- `dcop <dcopref> <function> <args>`



# DCOP Reference/Utilities

- Form: `DCOPRef (<appid>, <objectid>)`
- `dcopref <appid> <objectid>`
  - Creates `DCOPRef` from `appid` and `object`
- `dcopclient <dcopref>`
  - Extracts the `appid` from `dcopref`
- `dcopobject <dcopref>`
  - Extracts the `objectid` from `dcopref`

# kdcop



# KDialog

- In the tradition of dialog and Xdialog
- Makes KDE dialogs available to scripts
- Includes different types of message boxes, input dialogs, file dialogs and passive popup
- New in KDE 3.3: Progress dialog
  - Requires dcop for communication

# Progress Dialog Example

```
dcopRef=`kdialog --progressbar "Press Cancel  
at Any time" 10`  
  
dcop $dcopRef showCancelButton true  
  
until test "true" == `dcop $dcopRef  
wasCancelled`; do  
  
    sleep 1  
  
    inc=$((`dcop $dcopRef progress` + 1))  
  
    dcop $dcopRef setProgress $inc;  
  
done  
  
dcop $dcopRef close
```

# Demonstration

# References

- “Shell Scripting with KDE Dialogs” Tutorial
  - <http://developer.kde.org/documentation/tutorials/kdialog/t1.html>
- “Connect KDE applications using DCOP”
  - <http://www-106.ibm.com/developerworks/linux/library/l-dcop/index.html?ca=dgr-lnxw12ConnectKDE>
- “Scripting with DCOP – Boost Your Efficiency”
  - [http://www.linux-magazine.com/issue/36/KDE\\_Scripting\\_DCOP.pdf](http://www.linux-magazine.com/issue/36/KDE_Scripting_DCOP.pdf)
- “Automation of KDE 2”
  - <http://developer.kde.org/documentation/tutorials/automation/>